
Keeper of the Keys

The Keeper of the keys - one person sits in the middle of a circle with their eyes closed, at their feet is a bunch of keys which have to be guarded. Each of the other children in turn have to try and take the keys without being heard/pointed at.

Ball Lose-All

The players are divided into two teams: scarves and no scarves or any other distinctive mark. There are no limitations to the ground to be covered. The object is for the players of each side to throw the ball to one another, without letting it fall to the ground, ten times in a row. The players count aloud. The opposite team tries to get the ball and, in turn, must throw it to one another ten times in a row. The ball may not be taken from the hands of an opposing player; it may only be intercepted in the air or picked up from the ground. The ball may not be thrown back to the same player who threw it, therefore you need at least three players on each team. A player may not run with the ball in her hands. At the start of the game the Guider throws the ball high up in the air, and it goes to whichever team catches it. Each time the "referee" blows her whistle to signal a mistake (ball thrown back to the person who threw it, running with the ball etc.), the ball goes to the opposite team.

Bandaid Tag

Each girl has two Band-Aids (her 2 hands). When tagged by another girl she covers the tagged spot with a Band-Aid. If she is tagged and has no more Band-Aids, she sits down.

Set the game boundaries for the group. In this game all girls with a free hand (available Band-Aid) are IT. When game starts, all players try to tag the others. The objective is to be the last standing player. You can introduce other variations (ways to administer 'first aid' to those sitting so they can re-enter the game, such as tapping on head, perhaps also saying the girl's name).

Beans

Can be played with any number. The Guider calls out various types of beans and the girls perform the correct action.

Runner Beans - run around

Jumping Beans - jump

Baked Beans - lie out in the sun

Chilli Beans - shiver

Frozen Beans - Stand still

Broad Beans - Stand with legs as far apart as possible

French Beans - say "Oh La La!"

String Beans - stand still, arms straight up.

Dwarf Beans - squat down

Has Beans - fall on the floor

Fruit Basket

Everyone has a chair in a circle (or could have a circle within another circle - as long as chairs in the inside circle were not put too close to each other). You can just ask girls to pick (choose) a fruit (e.g., apples peaches pears or plums) or you can go around the circle and assign each one a fruit (but when you have lots of players this might take too much time). The fruit they pick is the fruit they are for the entire game.

Then someone in the centre calls out one fruit name - all the girls that have chosen that fruit stand up and must change places (and NOT to the chair next to them). Meanwhile the person in the centre tries to sit down on an unoccupied chair. So - you end up with one person left with no chair - they then are in the centre and call out another fruit! Once the game is clear, call out more than one fruit at a time - or FRUIT BASKET - which means EVERYONE must stand up and run around to find another chair.